

Applicative Time Stamping with Unity Pro User Guide

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Safety Information



Important Information

NOTICE

Read these instructions carefully, and look at the equipment to become familiar with the device before trying to install, operate, or maintain it. The following special messages may appear throughout this documentation or on the equipment to warn of potential hazards or to call attention to information that clarifies or simplifies a procedure.



The addition of this symbol to a Danger safety label indicates that an electrical hazard exists, which will result in personal injury if the instructions are not followed.



This is the safety alert symbol. It is used to alert you to potential personal injury hazards. Obey all safety messages that follow this symbol to avoid possible injury or death.

DANGER

DANGER indicates an imminently hazardous situation which, if not avoided, **will result in** death or serious injury.

WARNING

WARNING indicates a potentially hazardous situation which, if not avoided, **can result in** death or serious injury.

CAUTION

CAUTION indicates a potentially hazardous situation which, if not avoided, **can result in** minor or moderate injury.

NOTICE

NOTICE is used to address practices not related to physical injury.

PLEASE NOTE

Electrical equipment should be installed, operated, serviced, and maintained only by qualified personnel. No responsibility is assumed by Schneider Electric for any consequences arising out of the use of this material.

A qualified person is one who has skills and knowledge related to the construction and operation of electrical equipment and its installation, and has received safety training to recognize and avoid the hazards involved.

BEFORE YOU BEGIN

Do not use this product on machinery lacking effective point-of-operation guarding. Lack of effective point-of-operation guarding on a machine can result in serious injury to the operator of that machine.

WARNING

UNGUARDED MACHINERY CAN CAUSE SERIOUS INJURY

- Do not use this software and related automation equipment on equipment which does not have point-of-operation protection.
- Do not reach into machinery during operation.

Failure to follow these instructions can result in death, serious injury, or equipment damage.

This automation equipment and related software is used to control a variety of industrial processes. The type or model of automation equipment suitable for each application will vary depending on factors such as the control function required, degree of protection required, production methods, unusual conditions, government regulations, etc. In some applications, more than one processor may be required, as when backup redundancy is needed.

Only the user can be aware of all the conditions and factors present during setup, operation, and maintenance of the machine; therefore, only the user can determine the automation equipment and the related safeties and interlocks which can be properly used. When selecting automation and control equipment and related software for a particular application, the user should refer to the applicable local and national standards and regulations. The National Safety Council's Accident Prevention Manual (nationally recognized in the United States of America) also provides much useful information.

In some applications, such as packaging machinery, additional operator protection such as point-of-operation guarding must be provided. This is necessary if the operator's hands and other parts of the body are free to enter the pinch points or other hazardous areas and serious injury can occur. Software products alone cannot protect an operator from injury. For this reason the software cannot be substituted for or take the place of point-of-operation protection.

Ensure that appropriate safeties and mechanical/electrical interlocks related to point-of-operation protection have been installed and are operational before placing the equipment into service. All interlocks and safeties related to point-of-operation protection must be coordinated with the related automation equipment and software programming.

NOTE: Coordination of safeties and mechanical/electrical interlocks for point-of-operation protection is outside the scope of the Function Block Library, System User Guide, or other implementation referenced in this documentation.

START-UP AND TEST

Before using electrical control and automation equipment for regular operation after installation, the system should be given a start-up test by qualified personnel to verify correct operation of the equipment. It is important that arrangements for such a check be made and that enough time is allowed to perform complete and satisfactory testing.

CAUTION

EQUIPMENT OPERATION HAZARD

- Verify that all installation and set up procedures have been completed.
- Before operational tests are performed, remove all blocks or other temporary holding means used for shipment from all component devices.
- Remove tools, meters, and debris from equipment.

Failure to follow these instructions can result in injury or equipment damage.

Follow all start-up tests recommended in the equipment documentation. Store all equipment documentation for future references.

Software testing must be done in both simulated and real environments.

Verify that the completed system is free from all short circuits and grounds that are not installed according to local regulations (according to the National Electrical Code in the U.S.A, for instance). If high-potential voltage testing is necessary, follow recommendations in equipment documentation to prevent accidental equipment damage.

Before energizing equipment:

- Remove tools, meters, and debris from equipment.
- Close the equipment enclosure door.
- Remove all temporary grounds from incoming power lines.
- Perform all start-up tests recommended by the manufacturer.

OPERATION AND ADJUSTMENTS

The following precautions are from the NEMA Standards Publication ICS 7.1-1995 (English version prevails):

- Regardless of the care exercised in the design and manufacture of equipment or in the selection and ratings of components, there are hazards that can be encountered if such equipment is improperly operated.
- It is sometimes possible to misadjust the equipment and thus produce unsatisfactory or unsafe operation. Always use the manufacturer's instructions as a guide for functional adjustments. Personnel who have access to these adjustments should be familiar with the equipment manufacturer's instructions and the machinery used with the electrical equipment.
- Only those operational adjustments actually required by the operator should be accessible to the operator. Access to other controls should be restricted to prevent unauthorized changes in operating characteristics.

About the Book



At a Glance

Document Scope

This document presents a PlantStruxure feature: at source applicative time stamping.

This guide presents detailed information about applicative time stamping, including the following:

- Applicative time stamping architecture
- Design and configuration phases
- Commissioning and operation phases

Validity Note

This document is valid from Unity Pro V8.0.

The technical characteristics of the devices described in this document also appear online. To access this information online:

Step	Action
1	Go to the Schneider Electric home page www.schneider-electric.com .
2	In the Search box type the reference of a product or the name of a product range. • Do not include blank spaces in the model number/product range. • To get information on grouping similar modules, use asterisks (*).
3	If you entered a reference, go to the Product datasheets search results and click on the reference that interests you. If you entered the name of a product range, go to the Product Ranges search results and click on the product range that interests you.
4	If more than one reference appears in the Products search results, click on the reference that interests you.
5	Depending on the size of your screen, you may need to scroll down to see the data sheet.
6	To save or print a data sheet as a .pdf file, click Download XXX product datasheet .

The characteristics that are presented in this manual should be the same as those characteristics that appear online. In line with our policy of constant improvement, we may revise content over time to improve clarity and accuracy. If you see a difference between the manual and online information, use the online information as your reference.

Related Documents

Title of Documentation	Reference Number
BMX ERT 1604 T, M340 ERT Module, User Manual	EIO0000001121 (Eng)
Quantum EIO, System Planning Guide	S1A48959 (Eng), S1A48961 (Fre), S1A48962 (Ger), S1A48964 (Ita), S1A48965 (Spa), S1A48966 (Chs)
Modicon Quantum, Hot Standby System, User Manual	35010533 (Eng), 35010534 (Fre), 35010535 (Ger), 35013993 (Ita), 35010536 (Spa), 35012188 (Chs)
Modicon Quantum, Change Configuration On The Fly, User Guide	S1A48967 (Eng), S1A48968 (Fre), S1A48969 (Ger), S1A48970 (Ita), S1A48972 (Spa), S1A48976 (Chs)
Quantum with Unity Pro, 140 ERT 854 10Time Stamp Module, User's manual	33002499 (Eng)
Quantum with Unity Pro, 140 ERT 854 20 Time Stamp Module, User's manual	S1B76798 (Eng), S1B76799 (Fre), S1B76800 (Ger), S1B76802 (Ita), S1B76801 (Spa), S1B76804 (Chs)
Modicon TSX NTP 100 Readme (Instruction Sheet)	31005021 (Eng)

You can download these technical publications and other technical information from our website at www.schneider-electric.com.

Part I

Introduction to Applicative Time Stamping

Chapter 1

Presentation

What Is in This Chapter?

This chapter contains the following topics:

Topic	Page
Applicative Time Stamping Concepts	14
Applicative Time Stamping Limitations	15

Applicative Time Stamping Concepts

Definition

The applicative time stamping provides time stamped events buffers to the PLC application in order to be accessed from a 3rd party SCADA which is not interfaced via OFS/OPC DA. The user can convert the format of events read from time stamped events buffers into a user format dedicated to the 3rd party SCADA.

An event is a discrete I/O value change (transition) detected by a time stamping module. The applicative time stamping provides a consistent SOE (sequence of events), time stamped at the source.

Sources

The applicative time stamping solution is managed by the following events sources:

- BMX ERT 1604 T module inputs
- 140 ERT 854 •0 module inputs
- Discrete I/O modules inputs or outputs in a Modicon X80 Ethernet I/O drop with a BMX CRA 312 10 module

The applicative time stamping is supported in Quantum Hot Standby systems.

Process

Time stamped events are managed as follows:

- Each time stamping module records events in its local buffer.
- The PLC application consumes time stamped events from the modules local buffer and stores the data in the PLC raw records buffer.
- The PLC application converts the PLC raw records data to a user format record and stores the data.
- The supervision application consumes the user format records.

Solution Configuration

On discrete I/Os time stamped by a BMX CRA 312 10, the user can configure:

- the behavior of time stamped buffers on:
 - buffer full
 - power on
 - Stop to Run transition
- the edges transitions to time stamp (rising, falling, rising, and falling edges for each discrete I/O)

On BMX ERT 1604 T modules, the above mentioned parameters are preset and cannot be changed:

- Stop the recording on buffer full.
- Keep module buffer content on power on if the application is the same.
- Keep module buffer content on Stop to Run transition.
- Both edges transition (edge detection).

Applicative Time Stamping Limitations

Features

System limitations:

- At source time stamped events online change service is not available.
- Internal PLC variables can not be time stamped using at source time stamping solution.
- No selection of transition edges on time stamped events in a BMX ERT 1604 T module (events are time stamped on rising and falling edges).
- A Modicon X80 Ethernet RIO drop supports up to 36 expert channels. A BMX ERT 1604 T module is counted as 4 expert channels.
- In a Modicon M340 local drop, the maximum number of BMX ERT 1604 T modules depends on the local drop CPU type, refer to Technical Data (*see BMX ERT 1604 T, M340 ERT Module, User Manual*) topic for more details.
- Maximum of 9 x 140 ERT 854 10 modules in a S908 drop.
- Maximum of 8 x 140 ERT 854 20 modules in a S908 drop.
- Maximum of 2500 discrete I/Os per Quantum PLC.
- Maximum of 144 discrete inputs per Modicon M340 PLC (local drop).
- The CCOTF function is not supported by BMX ERT 1604 T modules.

Compatibility:

- A Hot Standby system is compatible with applicative time stamping. For more details on Hot Standby system, refer to the *Modicon Quantum Hot Standby System User Manual*.

Part II

Applicative Time Stamping Architecture

Introduction

This part presents the list of applicative time stamping components, components versions, performances and architecture examples.

What Is in This Part?

This part contains the following chapters:

Chapter	Chapter Name	Page
2	Components	19
3	Components Versions	25
4	Architecture Examples	27
5	Performances	31

Chapter 2

Components

Overview

This chapter presents the components involved in an applicative time stamping solution.

What Is in This Chapter?

This chapter contains the following topics:

Topic	Page
Time Synchronization	20
Unity Pro Software	21
BMX ERT 1604 T Module	22
BMX CRA 312 10 Module	23
140 ERT 854 •0 Module	24

Time Synchronization

Time Synchronization

Time synchronization is a key point in the applicative time stamping solution. Time synchronization between the time stamping events sources (using different external source clocks) is the prerequisite to have a functional time stamping solution.

Time synchronization means:

- BMX ERT 1604 T: DCF77 or IRIG-B 000 external clock
- 140 ERT 854 10: DCF77 external clock
- 140 ERT 854 20: DCF77 or IRIG-B 000 external clock, TSX NTP 100 (*see page 10*) module
- BMX CRA 312 10: NTP server

Unity Pro Software

Unity Pro Role

Unity Pro software is a programming, debugging and operating software for most Schneider Electric PLCs. It allows the full development of applications.

Unity Pro is necessary in a time stamping solution to program the PLC system.

Quantum Hot Standby systems support the applicative time stamping solution.

BMX ERT 1604 T Module

BMX ERT 1604 T Role

The BMX ERT 1604 T module is a time stamping source that can be used in a local Modicon M340 drop or in a Modicon X80 drop.

The BMX ERT 1604 T is a 16 discrete input channels module able to generate time stamping events on input value changes. To time stamp its inputs, the BMX ERT 1604 T module is connected to an external GPS clock (IRIG-B 000 or DCF77 time code) or a DCF77 radio receiver.

NOTE: Some of the BMX ERT 1604 T module channels can also be used as simple discrete inputs or incremental counting inputs.

For more details on the BMX ERT 1604 T module, refer to the *BMX ERT 1604 T M340 ERT Module User Manual*.

The BMX ERT 1604 T inputs use positive (or sink) logic and the voltage input ranges are as follows:

- 24 Vdc
- 48 Vdc
- 60 Vdc
- 110 Vdc
- 125 Vdc

BMX CRA 312 10 Module

BMX CRA 312 10 Role

The BMX CRA 312 10 module is a communication module on a Modicon X80 Ethernet remote I/O drop.

BMX CRA 312 10 module features:

- In a Quantum Ethernet I/O solution, these modules exchange data with the Quantum PLC head module: 140 CRP 312 00.
- In addition to its communication function, a BMX CRA 312 10 module can time stamp any discrete I/O on discrete modules located in the drop. BMX CRA 312 10 module evaluates periodically discrete input and output values and if a change is detected it is time stamped and stored in the module internal local event buffer. This buffer makes the information available for the final client and its behavior needs to be defined in Unity Pro software.

For time stamping application, the BMX CRA 312 10 module requires a direct link to an accurate NTP server time source ([see page 20](#)).

Discrete Inputs and Outputs

The BMX CRA 312 10 module is able to time stamp any discrete module located in the drop.

Compatible Modicon M340 discrete modules:

Modules Reference				
BMX DAI 0805	BMX DDI 1602	BMX DDM 16022	BMX DDO 1602	BMX DRA 0804
BMX DAI 1602	BMX DDI 1603	BMX DDM 16025	BMX DDO 1612	BMX DRA 0805
BMX DAI 1603	BMX DDI 1604	BMX DDM 3202K	BMX DDO 3202K	BMX DRA 1605
BMX DAI 1604	BMX DDI 3202K		BMX DDO 6402K	
BMX DAO 1605	BMX DDI 6402K			

140 ERT 854 •0 Module

140 ERT 854 •0 Role

The 140 ERT 854 •0 modules are intelligent 32 point discrete input modules for Quantum able to generate time stamping events on input changes. To time stamp their inputs, the 140 ERT 854 •0 modules are connected to an external clock (DCF77 or IRIG-B time code). The 140 ERT 854 20 module can be connected to a TSX NTP 100 ([see page 10](#)) external module that receives time code from NTP servers and transforms it to a time code on RS485 link.

For more details on the 140 ERT 854 •0 modules, refer to the *Quantum with Unity Pro 140 ERT 854 10 Time Stamp Module User's manual* and *Quantum with Unity Pro 140 ERT 854 20 Time Stamp Module User's manual*.

Time stamping with 140 ERT 854 •0 modules is not described in this document.

Chapter 3

Components Versions

Components Version

General

The following table shows the applicative time stamping component required versions:

Component	Version
Unity Pro Software	7.0 or later
BMX ERT 1604 T	1.0 or later
BMX CRA 312 10	1.0 or later
140 ERT 854 20	1.0 or later

Chapter 4

Architecture Examples

Time Stamping Typical Architecture

Overview

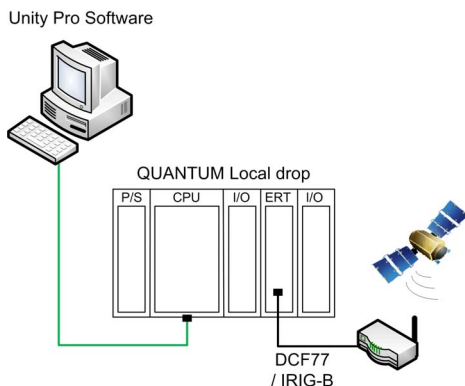
Time stamping can be applied to Quantum or Modicon M340 PLC architectures.

The following table presents the devices combination required in an applicative time stamping architecture:

PLC (local drop)			Ethernet Remote I/O Drop		
Family	Time Stamping Source	Time Synchronization	Family	Time Stamping Source	Time Synchronization
Modicon M340	BMX ERT 1604 T	DCF77 or IRIG-B 000	N.A.	N.A.	N.A.
Quantum ^(1.)	140 ERT 854 •0	DCF77 or IRIG-B 000 ^(4.)	Quantum ^(2.)	140 ERT 854 •0	DCF77 or IRIG-B 000 ^(4.)
			Modicon X80 (Modicon M340) ^(2.)	BMX CRA 312 10	NTP Server ^(3.)
				BMX ERT 1604 T	DCF77 or IRIG-B 000
				Mix of both possible sources: ● BMX CRA 312 10 ● BMX ERT 1604 T	Each source has its time reference: ● NTP Server ^(3.) for BMX CRA 312 10 ● DCF77 or IRIG-B 000 for BMX ERT 1604 T
N.A. Not Applicable 1. Quantum Hot Standby configurations are compatible with applicative time stamping. 2. A time stamping architecture may contain several Ethernet remote I/O drops with time stamping sources. 3. A single NTP server can provide time reference to many BMX CRA 312 10 modules. 4. A TSX NTP 100 module can provide an RS485 time source (based on an NTP server) to the 140 ERT 854 20 module. The 140 ERT 854 10 module only accepts DCF77 time synchronization.					

The following topics present graphically some of the devices combination allowed in an applicative time stamping architecture (it is not an exhaustive list, it represents typical application examples).

Quantum PLC (local drop) With a 140 ERT 854 •0 Module

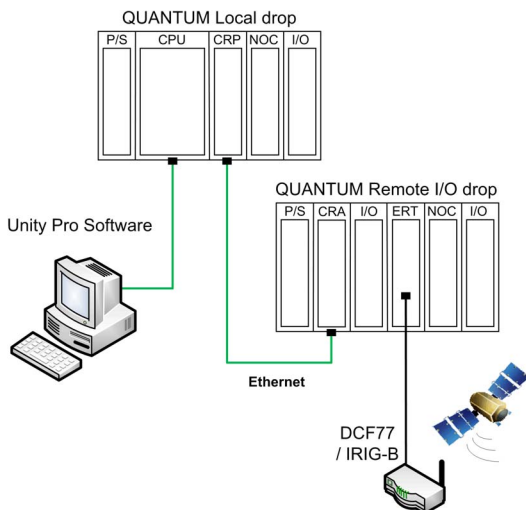


In this example, the Quantum local drop contains a 140 ERT 854 •0 module.

The 140 ERT 854 •0 module is the time stamped events source.

The time source is a GPS module connected to the 140 ERT 854 •0.

Quantum PLC With a Quantum Ethernet I/O Drop Including a 140 ERT 854 •0 Module

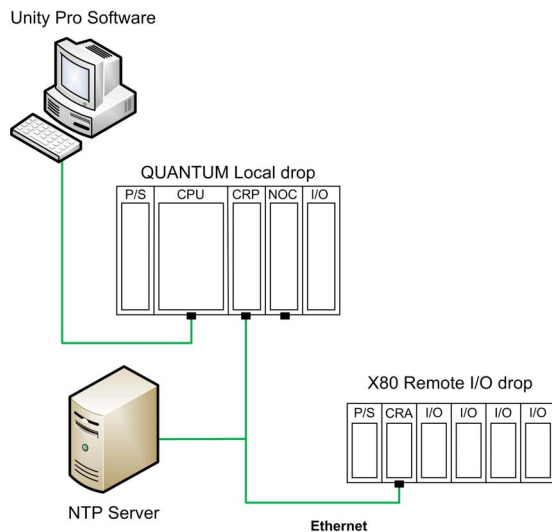


In this example, the Quantum Ethernet I/O architecture contains a Quantum Ethernet remote I/O drop.

The 140 ERT 854 •0 module is the time stamped events source.

The time source is a GPS module connected to the 140 ERT 854 •0.

Quantum PLC with a Modicon X80 Drop

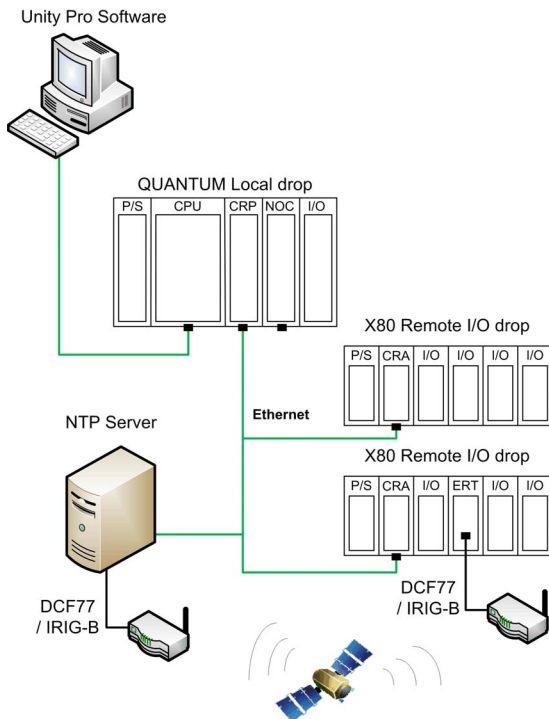


In this example, the Quantum Ethernet I/O architecture contains a Modicon X80 (Modicon M340) Ethernet I/O drop.

On the remote I/O drop, the BMX CRA 312 10 module is the time stamped events source. It time stamps I/O transitions on the discrete I/O modules in the remote I/O drop.

The time source is an NTP server connected to the Ethernet remote I/O bus.

Quantum PLC with a Modicon X80 Drop Including BMX ERT 1604 T and BMX CRA 312 10 Modules With a GPS Time Reference



In this example, the Quantum Ethernet I/O architecture contains 2 Modicon X80 (Modicon M340) Ethernet I/O drops.

On each remote I/O drop, either BMX CRA 312 10 or BMX ERT 1604 T modules are the time stamped events sources.

The time source is an NTP server connected to a GPS source for the BMX CRA 312 10 modules and a dedicated GPS source for the BMX ERT 1604 T module.

Chapter 5

Performances

Components and System

Components Performances

The following table sums up components performance in a time stamping solution:

Topic	Device	Value
Time stamp resolution (between 2 identical source modules)	BMX ERT 1604 T	2 < time stamp resolution < 4 ms (with the same time source)
	BMX CRA 312 10	10 ms
	140 ERT 854 20	1.5 ms
Time stamp resolution (in the same source module)	BMX ERT 1604 T	1 ms
	BMX CRA 312 10	1 cycle time (< 10 ms)
	140 ERT 854 •0	1 ms
Maximum number of I/O and available memory ^(1.)	BMX ERT 1604 T	16 discrete inputs on the module
		255 events in internal buffer
	BMX CRA 312 10	256 discrete I/O configured
		4000 events in internal buffer
	140 ERT 854 •0	32 discrete inputs on the module
		4096 events in internal buffer
1. The maximum value depends on the global system performance, it is not an absolute value and must be balanced.		

System Limitations

The following table sums up system limitations in a time stamping solution:

Topic	Description	Value
Maximum amount of devices in an Ethernet remote I/O drop	BMX CRA 312 10	1 per drop
	BMX ERT 1604 T	9 per drop ^(1.)
	140 ERT 854 •0	No limitation ^(2.)
Maximum amount of devices in the system	BMX CRA 312 10	31 in the system
	BMX ERT 1604 T	25 in the system
Maximum amount of sources of events polled	Maximum discrete I/Os per PLC (Modicon M340 local drop or Quantum PLC)	2500
Maximum amount of discrete inputs (and outputs) monitored by the PLC for all the time stamping modules	For all the BMX ERT 1604 T	400 discrete inputs ^(3.)
	For all the BMX CRA 312 10	2048 discrete I/O ^(3.)
Maximum number of events per reading request	For a BMX ERT 1604 T EFB request	20
Minimum timeout setting between reading requests	Between BMX ERT 1604 T EFB requests	5 ms
1. A BMX ERT 1604 T module contains 4 expert channels. A Modicon X80 drop supports a maximum of 36 expert channels, so it supports a maximum of 9 x BMX ERT 1604 T modules if there is no BMX EHC 0•00 counting module in the drop. 2. In a Quantum S908 remote I/O architecture, 9 x 140 ERT 854 10 and 8 x 140 ERT 854 20 modules per drop. 3. The maximum value depends on the global system performance, it is not an absolute value and must be balanced.		

Part III

Design and Configuration Phases for Modicon M340 Modules

Introduction

This part presents the phases required to design and configure the applicative time stamping from service activation to diagnostic in a Modicon M340 local drop or Modicon X80 Ethernet remote drop in a Quantum Ethernet I/O architecture.

NOTE: Time stamping with 140 ERT 854 •0 modules is described in the *Quantum with Unity Pro 140 ERT 854 10 Time Stamp Module User's manual* and *Quantum with Unity Pro 140 ERT 854 20 Time Stamp Module User's manual*.

What Is in This Part?

This part contains the following chapters:

Chapter	Chapter Name	Page
6	Applicative Time Stamping Service Activation	35
7	Selecting the Appropriate Time Stamping Module	39
8	Selecting and Setting Time Synchronization	41
9	Selecting and Configuring the Variables to Time Stamp	49
10	User Application	57

Chapter 6

Applicative Time Stamping Service Activation

Overview

This chapter describes the actions to be performed in order to activate the applicative time stamping in Unity Pro software.

What Is in This Chapter?

This chapter contains the following topics:

Topic	Page
Applicative Time Stamping Service Configuration	36
Unity Pro Project Settings	37

Applicative Time Stamping Service Configuration

Configuration Sequence

The following table presents the sequence to follow in order to configure the applicative time stamping in Unity Pro:

Step	Action
1	Create an application in Unity Pro with time stamping modules. Select the appropriate time stamping modules (see page 39).
2	Set Unity Pro project settings (see page 37).
3	Set the time stamping modules time sources parameters (see page 41).
4	Select the events (see page 50) to time stamp.
5	Set the BMX CRA 312 10 module buffer parameters (see page 54) (BMX ERT 1604 T module buffer parameters (see page 51) are preset). Set the time stamped events parameters.
6	Define and set the EFBs (see page 58) dedicated to time stamping.

Unity Pro Project Settings

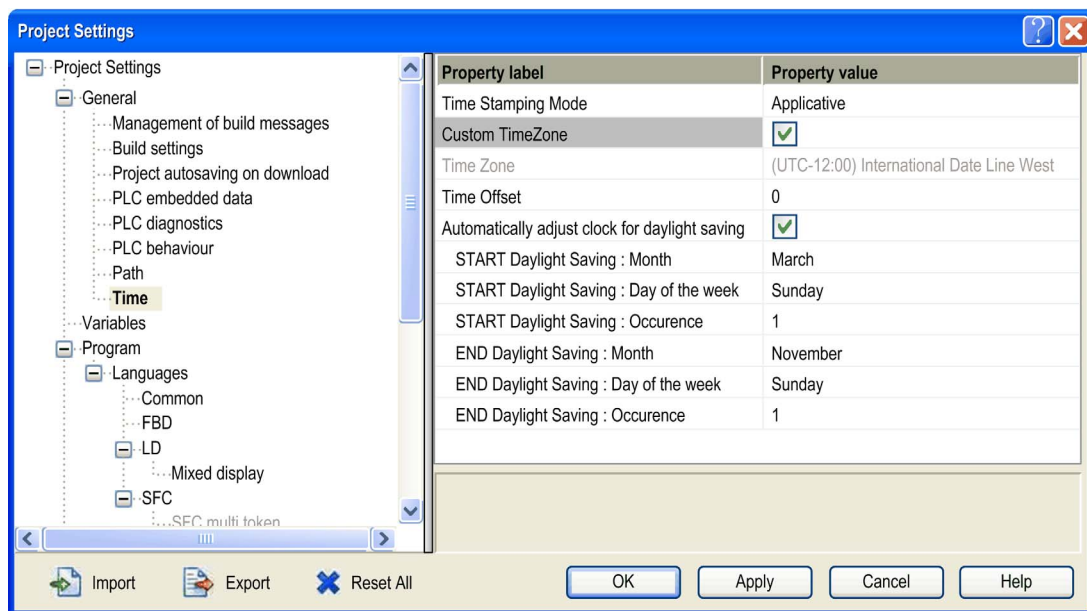
At a Glance

In Unity Pro software, to allow applicative time stamping, adjust the **Project Settings** by clicking **Tools → Project Settings → General**.

NOTE: Those settings only apply to BMX CRA 312 10 and BMX ERT 1604 T modules. They do not apply to 140 ERT 854 •0 modules.

Time Stamping Parameters

Click **General → Time** to reach time stamping parameter:



In **Time** field, set the time stamping mode and time zone:

Subfield	Value for Applicative Time Stamping	Description
Time Stamping Mode	Applicative	Select Applicative to enable applicative time stamping.
1. No specific value required for applicative time stamping, depends on Custom TimeZone subfield value. 2. BMX ERT 1604 T modules do not use the automatic daylight saving adjustment setting.		

Subfield	Value for Applicative Time Stamping	Description
Custom TimeZone	Enabled or Disabled	Enable or disable a custom time zone, user selects the values. ● If disabled, Time Zone can be chosen in the following drop-down box. ● If enabled, Time Offset and Automatically adjust clock for daylight saving settings can be adjusted.
Time Zone	(1.)	Can be selected if Custom TimeZone is disabled only. Select one of the most common time zone.
Time Offset	(1.)	Can be selected if Custom TimeZone is enabled only. The selected value (- 1439 ... + 1439 minutes) is added to current local time.
Automatically adjust clock for daylight saving	(1.)	Can be selected if Custom TimeZone is enabled only (2.). When enabled, START and END daylight saving parameters can be adjusted in the following subfields to have the clock adjusted by +1 hour when daylight saving starts, then be adjusted by -1 hour when daylight saving ends. NOTE: DST START and END hours are preset if they are not displayed.
1. No specific value required for applicative time stamping, depends on Custom TimeZone subfield value. 2. BMX ERT 1604 T modules do not use the automatic daylight saving adjustment setting.		

Time stamped events are marked in UTC values and the time zone settings allow to convert GPS local time to UTC values in BMX ERT 1604 T.

NOTE: When the source of time stamped events is a BMX CRA 312 10 module, the time zone settings have no influence on time stamped events (the module uses UTC time from the NTP server) but the time zone settings are used for diagnostic purpose (local time is needed).

NOTE: The daylight saving time settings are not applicable to the BMX ERT 1604 T module because this module gets the daylight saving time switching information from the external clock (DCF77 or IRIG-B 000 time code).

Variables Settings

Dynamic arrays must be enabled in the application to allow applicative time stamping function.

Click **General** → **Variables** and check the **Allow dynamic arrays (ANY_ARRAY_XXX)** check box.

Chapter 7

Selecting the Appropriate Time Stamping Module

Time Resolution

Overview

Time resolution is a key point in selecting the time stamped events sources.

Time and time stamp resolution are to be understood as follows:

- Internal module time resolution: absolute time resolution depending on the module internal clock (and I/O management for BMX CRA 312 10 module).
- Time stamp resolution between 2 events in the same module: depends on the module internal I/O polling rate or cycle.
- Time stamp resolution between 2 events on different source modules of the same family (BMX ERT 1604 T or BMX CRA 312 10): time resolution between 2 source modules depends on the time source (external clock) tolerance, each module internal time resolution (and network transmission delay for modules synchronized through NTP).
- Time stamp resolution between 2 events on different source modules of a different family (BMX ERT 1604 T and BMX CRA 312 10): same constraints as with 2 source modules of the same family, except that the time stamp resolution will be the one of the less accurate module.

Time and Time Stamp Resolution

Value	System Events Source Module(s)	Value	Comment
Internal time resolution	BMX ERT 1604 T	1 ms	Internal clock resolution
	BMX CRA 312 10		Internal clock resolution
Time stamp resolution between 2 events in the same module	BMX ERT 1604 T	1 ms	
	BMX CRA 312 10	1 to 3 ms (module scan time)	Time stamp resolution depends on the module cycle time
1. n = many modules, maximum value depends on system architecture			

Value	System Events Source Module(s)	Value	Comment
Time stamp resolution between 2 events on different source modules	n x BMX ERT 1604 T ^(1.)	• 2 ms with IRIG-B 000 time code (GPS) • 4 ms with DCF77 time code	NOTE: Time stamp resolution is given provided that each BMX ERT 1604 T module is supplied with the same time source.
	n x BMX CRA 312 10 ^(1.)	10 ms	
	n x BMX ERT 1604 T + n x BMX CRA 312 10 ^(1.)	10 ms	NOTE: Highest time stamp resolution becomes the system time stamp resolution.
1. n = many modules, maximum value depends on system architecture			

Chapter 8

Selecting and Setting Time Synchronization

Overview

This chapter describes the available time sources, the time synchronization principles and corresponding software settings.

What Is in This Chapter?

This chapter contains the following topics:

Topic	Page
Selecting the Time Source	42
Unity Pro Project Setting	44
BMX ERT 1604 T Clock Settings	45
BMX CRA 312 10 Clock Settings	47

Selecting the Time Source

Overview

To allow a consistent sequence of events, a unique time reference is needed to synchronize the local time on each time stamping module of the system.

This time reference can be an NTP server, or GPS receiver modules providing a time reference to an NTP server and directly to the BMX ERT 1604 T modules.

Time Reference Selection

The following table shows the recommended time reference based on the system architecture:

Time Stamping Module in the System	Recommended Time Reference	Description
The system contains only BMX CRA 312 10 time stamping modules	NTP server	An NTP server is connected on the control Ethernet network (if such a network is available on the PLC) or on the Ethernet remote I/O network (see page 29). With a unique NTP server available: - the PLC synchronizes its time on the NTP server. - the BMX CRA 312 10 modules synchronize their clock on the same NTP server.
The system contains at least 1 x BMX ERT 1604 T module	IRIG-B 000 or DCF77 time code from a GPS signal	The GPS provides the time reference to the time sources (see page 30). In this case: - the PLC synchronizes its time on an NTP server synchronized on a GPS receiver. - the BMX CRA 312 10 modules synchronize their clock on the same NTP server as the PLC. - the BMX ERT 1604 T modules synchronize their clock on a GPS receiver.

Time Sources for Modules

The following table defines the time sources recommended for each time stamping event source module:

Module	Time Source
BMX ERT 1604 T	GPS time source (IRIG-B 000 or DCF77 time code) (see page 29) This solution provides the most accurate time source.
	Radio receiver time source (DCF77 time code) based on a radio transmitter located in germany near Frankfurt with an action range mainly limited to Europe. NOTE: For more details on clock sources connection on the BMX ERT 1604 T module, refer to chapter <i>Physical Implementation</i> (<i>see BMX ERT 1604 T, M340 ERT Module, User Manual</i>).
BMX CRA 312 10	NTP server (see page 30) An NTP server must be available on the Ethernet network accessible from the BMX CRA 312 10 module and set in Unity Pro. NOTE: For more details on NTP server configuration in Unity Pro, refer to chapter <i>NTP Configuration in Unity Pro</i> (<i>see Quantum EIO, Remote I/O Modules, Installation and Configuration Guide</i>).

Unity Pro Project Setting

Time Zone

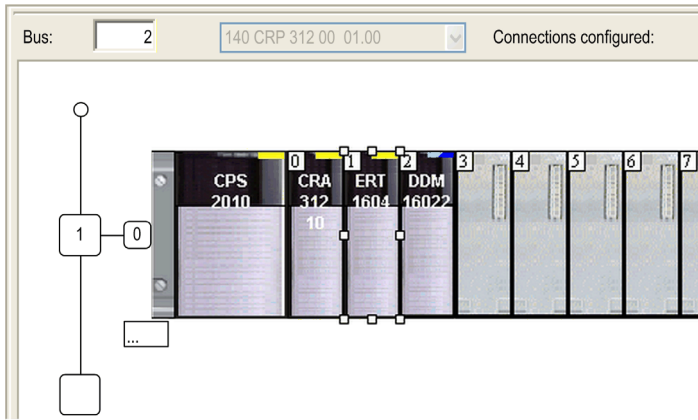
Adjust **Project Settings** in Unity Pro ([see page 37](#)) and set time zone parameters.

BMX ERT 1604 T Clock Settings

BMX ERT 1604 T Clock

To set the clock type, select the module **Configuration** tab by double-clicking the BMX ERT 1604 T module in the drop.

BMX ERT 1604 T module can be in a local drop or in a Modicon X80 drop as shown in the following figure:



Select the clock type by setting the **Clock SYNC source** value:

DIG 16I 24/125 VDC TSTAMP

BMX ERT 1604

- Channel 0 - Time Stamping
- Channel 4 - Time Stamping
- Channel 8 - Time Stamping
- Channel 12 - Time Stamping

Configuration

	Label	Symbol	Value	Unit
0	Supply Monitoring		Enable	
1	Rated Voltage		24 Vdc	
2	Clock SYNC source		IRIG-B/External Clock	
3	Debounce filter type		Steady state	
4	Dechatter filter		Disable	
5	Channel 0 used		Enable	
6	Channel 0 edge		Both edges	
7	Channel 0 debounce time		1	ms
8	Channel 0 chatter count		255	
9	Channel 0 chatter time		255	100 ms

The allowed clock sources are:

- **IRIG-B/External Clock**
- **DCF77/External Clock**
- **Free Running/Internal Clock** (do not use this mode as it does not offer enough accuracy)

NOTE: In **Free Running/Internal Clock** mode, the BMX ERT 1604 T module uses its internal clock. When initialized, the initial time is: 1970-01-01 00:00:00:000 as defined in IEC61850 but the time information provided is not reliable.

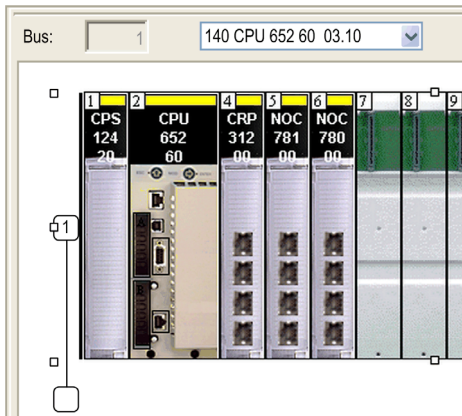
BMX CRA 312 10 Clock Settings

BMX CRA 312 10 Clock

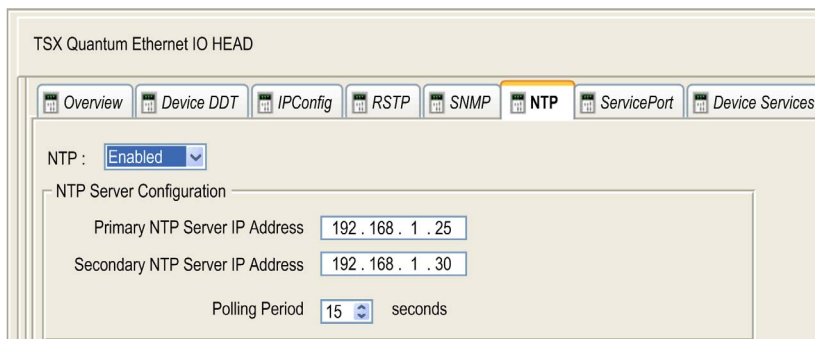
The BMX CRA 312 10 module clock is provided by an Ethernet NTP server. The server access is configured on the Quantum Ethernet I/O head module: 140 CRP 312 00.

NTP Server Settings

To access the NTP server parameters, double-click the 140 CRP 312 00 module in the local drop:



Select the **NTP** tab and set the parameters:



NTP parameters values:

- **NTP:** Enabled
- **Primary NTP Server IP address:** IP address
- **Secondary NTP Server IP address:** IP address
- **Polling Period:** 1...120 seconds.
 - Recommended value: < 20 seconds

Chapter 9

Selecting and Configuring the Variables to Time Stamp

Overview

This chapter presents the impact of time stamping on system performance and how to configure the time stamping variables.

What Is in This Chapter?

This chapter contains the following topics:

Topic	Page
Variables Usage	50
BMX ERT 1604 T Settings	51
BMX CRA 312 10 Settings	54

Variables Usage

System Performance

Time stamping events usage has to be restricted to real needs. Each time stamped event adds additional communication to the system and thus limits the global system bandwidth.

System performance is therefore limited by intensive time stamping variables usage. Only select the variables that really need to be mapped on time stamped events.

System Limitations

System limitations ([see page 32](#)) represent the maximum physical limits allowed in the system.

BMX ERT 1604 T Settings

Buffer Settings

BMX ERT 1604 T buffer behavior settings can not be adjusted and they are set as follows:

- **on buffer full:** The BMX ERT 1604 T module stops the recording when the events buffer is full (stop the recording).
- **on power on:** New events are added to the existing events buffer if the application is the same.

NOTE: If the application is not the same, on power on the event buffer is cleared.

- **on STOP to RUN:** New events are added to the existing events buffer.

Time Stamping Variables

To select the variables to time stamp, double-click the BMX ERT 1604 T module in the drop.

BMX ERT 1604 T configuration screen:

DIG 16I 24/125 VDC TSTAMP

BMX ERT 1604

- Channel 0 - Time Stamping
- Channel 4 - Time Stamping
- Channel 8 - Counter
- Channel 12 - Discrete input

Configuration

	Label	Symbol	Value	Unit
0	Debounce filter type		Steady state	
1	Dechatter filter		Disable	
2	Channel 4 used		Enable	
3	Channel 4 edge		Both edges	
4	Channel 4 debounce time		1	ms
5	Channel 4 chatter count		255	
6	Channel 4 chatter time		255	100 ms
7	Channel 5 used		Enable	
8	Channel 5 edge		Both edges	
9	Channel 5 debounce time		1	ms
10	Channel 5 chatter count		255	
11	Channel 5 chatter time		255	100 ms
12	Channel 6 used		Enable	
13	Channel 6 edge		Both edges	
14	Channel 6 debounce time		1	ms
15	Channel 6 chatter count		255	
16	Channel 6 chatter time		255	100 ms
17	Channel 7 used		Enable	
18	Channel 7 edge		Both edges	
19	Channel 7 debounce time		1	ms
20	Channel 7 chatter count		255	
21	Channel 7 chatter time		255	100 ms

Function:

Time Stamping

Task:

MAST

PLC bus

0.3 : BMX E...

The 16 discrete inputs are logically grouped in 4 channels (4 inputs per channel group):

Channel 0: Time stamping function is mandatory for this channel.

Channel 4: Time stamping function is user defined in the **Function** drop-down list box for this channel.

Channel 8: Time stamping function is user defined in the **Function** drop-down list box for this channel.

Channel 12: Time stamping function is user defined in the **Function** drop-down list box for this channel.

Each channel group needs the following parameters to be set:

- **Debounce filter type**
- **Dechatter filter**

For each of the 16 discrete channel, set:

- **Channel x used** (Channel use is enabled or disabled)
- **Channel x debounce time**

NOTE: For time stamping function channel edge event detection is set on **Both edges** for each BMX ERT 1604 T discrete input and can not be modified.

NOTE: More details on BMX ERT 1604 T variables settings are provided in the *BMX ERT 1604 T M340 ERT Module User Manual*. The variables are automatically created in the **Data Editor** with an ID associated.

Variables Mapping

For a BMX ERT 1604 T module, 2 cases are considered:

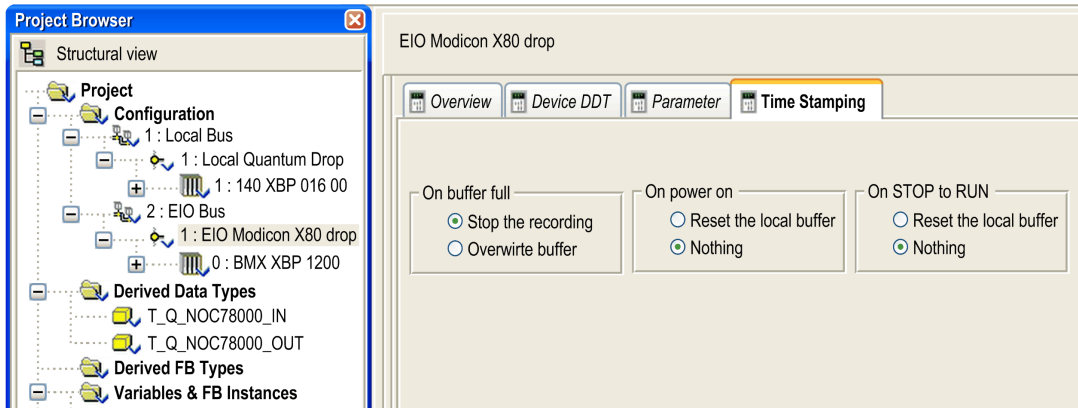
- The module is located in the PLC local rack: mapping is the topological address of the BMX ERT 1604 T input time stamped.
- The module is located in a Modicon X80 drop: mapping is provided by device DDT. The I/O time stamped module location is used (for example \2.1\0.1 means: bus 2 (RIO), drop 1, rack 0, slot 1).

An alias can also be associated with a time stamped variable in device DDT.

BMX CRA 312 10 Settings

Buffer Settings

BMX CRA 312 10 buffer parameters are set on the Modicon X80 drop. Double-click the **EIO Modicon X80 drop** in the remote drop and click the **Time Stamping** tab:



The BMX CRA 312 10 **Time Stamping** settings are as follows:

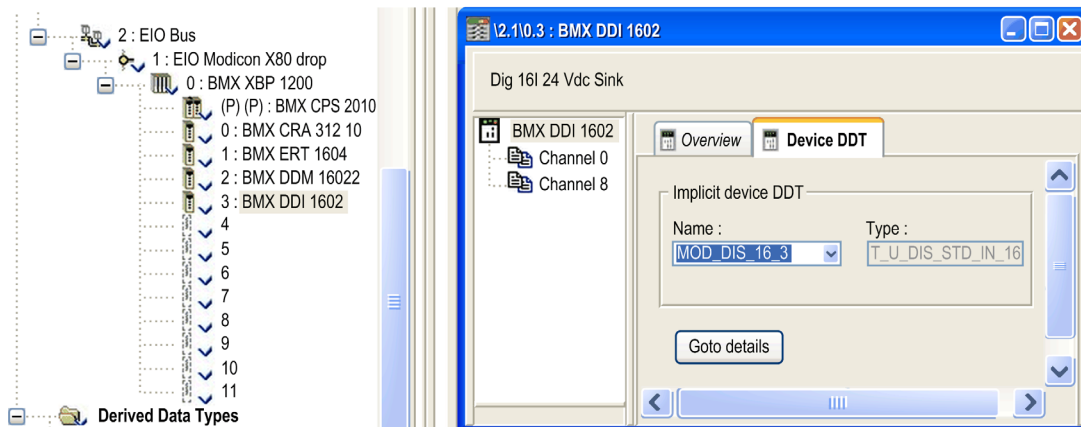
Parameter	Value	Comment
On buffer full	Stop the recording (Default value)	Stop the recording when the events buffer is full.
	Overwrite buffer	The oldest events are overwritten when new events occur and the events buffer is full.
On power on	Reset the local buffer	The events buffer is cleared.
	Nothing (Default value)	New events are added to the existing events buffer if the application is the same. If the time stamping application is different, the buffer is cleared.
On STOP to RUN	Reset the local buffer	The events buffer is cleared.
	Nothing (Default value)	New events are added to the existing events buffer if the application is the same. If the time stamping application is different, the buffer is cleared.

Time Stamping Variables

Each input and output of discrete modules (*see page 23*) located on a Modicon X80 drop with a BMX CRA 312 10 can be time stamped.

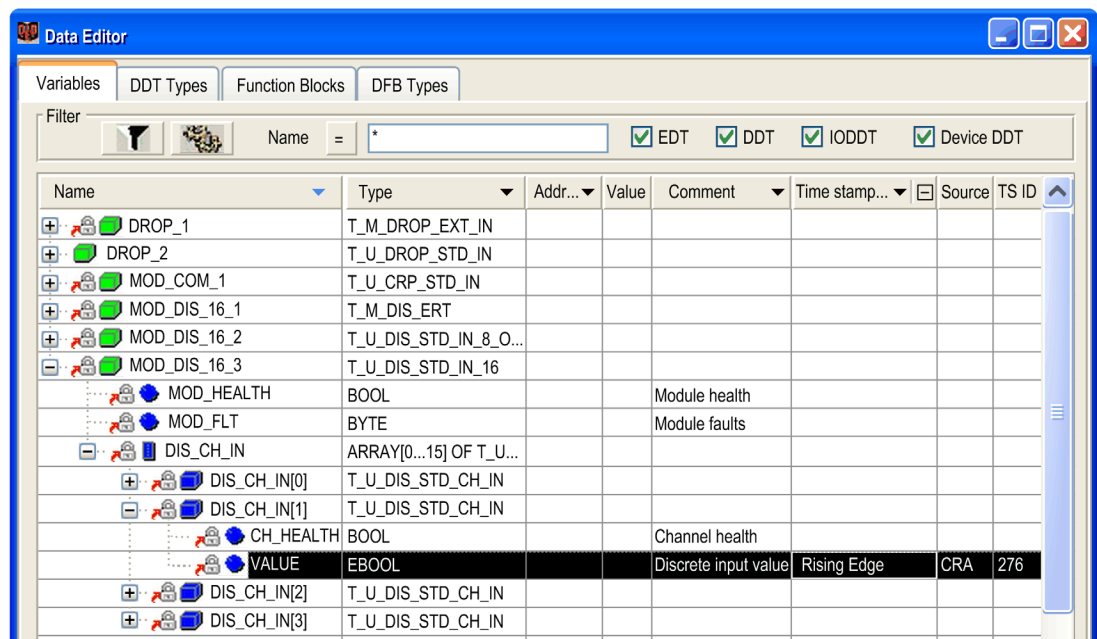
To select a discrete module for time stamping, proceed as follows:

1. double-click the discrete module in the remote drop
2. select the **Device DDT** tab (the implicit device DDT name attributed by default to the device is mentioned in this tab)
3. click **Goto details** command button, the **Data Editor** window opens



To set a channel time stamping parameter for the discrete module chosen, proceed as follows:

1. in the **Data Editor**, click the **+** beside the implicit device DDT name that corresponds to the discrete module you want to set in order to display the module elements
2. click the **+** beside **DIS_CH_IN** or **DIS_CH_OUT** elements to display each channel parameters.
3. click the **+** beside the channel to be set
4. in the **VALUE** parameter line, double-click in the **Time stamping** cell to set the event detection edge. Selecting the edge enables the channel for time stamping.



Name	Type	Addr...	Value	Comment	Time stamp...	Source	TS ID
DROP_1	T_M_DROP_EXT_IN						
DROP_2	T_U_DROP_STD_IN						
MOD_COM_1	T_U_CRP_STD_IN						
MOD_DIS_16_1	T_M_DIS_ERT						
MOD_DIS_16_2	T_U_DIS_STD_IN_8_O...						
MOD_DIS_16_3	T_U_DIS_STD_IN_16						
MOD_HEALTH	BOOL			Module health			
MOD_FLT	BYTE			Module faults			
DIS_CH_IN	ARRAY[0...15] OF T_U...						
DIS_CH_IN[0]	T_U_DIS_STD_CH_IN						
DIS_CH_IN[1]	T_U_DIS_STD_CH_IN						
CH_HEALTH	BOOL			Channel health			
VALUE	EBOOL			Discrete input value	Rising Edge	CRA	276
DIS_CH_IN[2]	T_U_DIS_STD_CH_IN						
DIS_CH_IN[3]	T_U_DIS_STD_CH_IN						

Variables Mapping

As the module is located in a Modicon X80 drop, mapping is provided by device DDT. The I/O time stamped module location is used (for example \2.1\0.1 means: bus 2 (RIO), drop 1, rack 0, slot 1). An alias can also be associated with a time stamped variable in device DDT.

Chapter 10

User Application

Overview

This chapter presents how to use applicative time stamping in Unity Pro software with dedicated functions.

What Is in This Chapter?

This chapter contains the following topics:

Topic	Page
Introduction	58
Applicative Time Stamping Functions Representation	61

Introduction

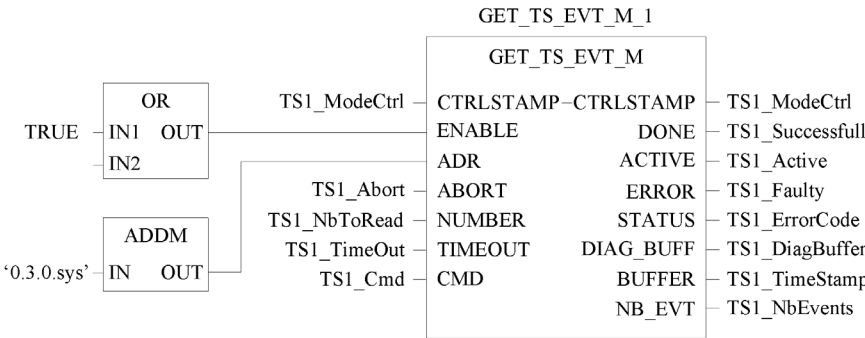
Time Stamping Functions in Unity Pro

To use the time stamping function, 2 function blocks exist in Unity Pro:

- GET_TS_EVT_M: in a Modicon M340 local drop, this function is used to get the time stamped data in a BMX ERT 1604 T module.
- GET_TS_EVT_Q: in a Quantum Ethernet I/O system, this function is used to get the time stamped data in a Modicon X80 remote drop.

GET_TS_EVT_M Implementation Examples

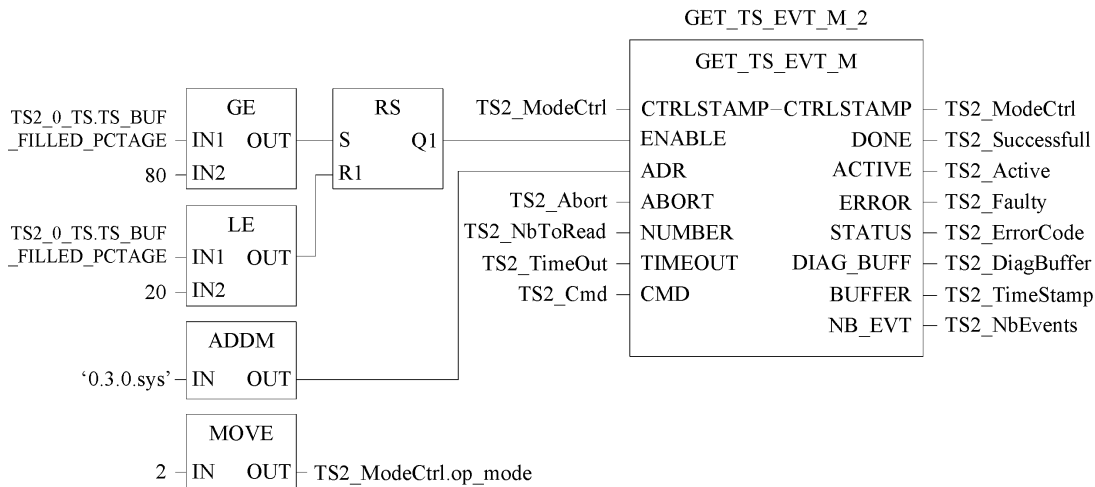
Example of implementation that reads the events in BMX ERT 1604 T buffer as long as ENABLE is true:



In this example the function block addresses a BMX ERT 1604 T module in the local drop. The ADDM IN parameter value ('0.3.0.sys') means the following:

- 0: the module is in local rack number 0
- 3: the module is in slot number 3
- 0: communication port number, always set to 0 in a BMX ERT 1604 T module
- sys: keyword used to stipulate the module server system (not necessary)

Example of implementation that reads the events in BMX ERT 1604 T buffer according to buffer filling level:

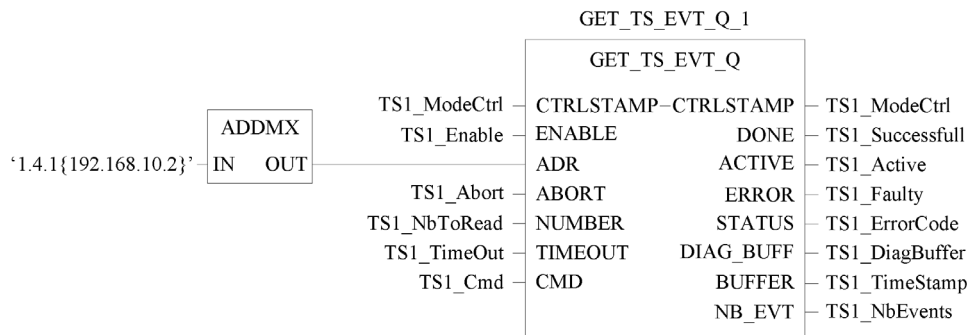


In this example the function block addresses a BMX ERT 1604 T module in the local drop with the same target address as for **GET_TS_EVT_M_1** instance. Here we focus our explanation on the condition by which the function block is enabled:

- Events are read in the BMX ERT 1604 T module buffer when the buffer filling level is greater than or equal to 80% (GE function block)
- The function block stops reading events in the BMX ERT 1604 T module buffer when the buffer filling level is lower than or equal to 20% (LE function block)

GET_TS_EVT_Q Implementation Examples

Example of implementation that reads the events in a BMX CRA 312 10 module:



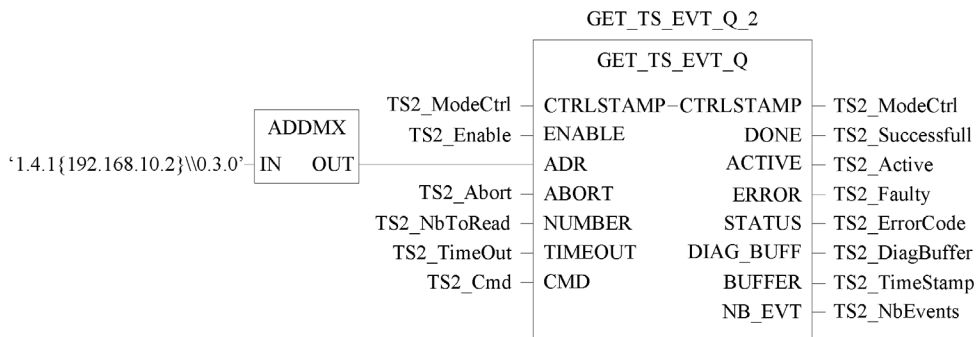
In this example the function block addresses a BMX CRA 312 10 module in a Modicon X80 remote drop. The ADDMX IN parameter value ('1.4.1{192.168.10.2}') means the following:

- 1: the 140 CRP 312 00 module (Ethernet remote I/O head) is in local rack number 1
- 4: the 140 CRP 312 00 module is in local slot number 4
- 1: the 140 CRP 312 00 module channel must be set to 1
- {192.168.10.2}: IP address of the BMX CRA 312 10 module in the Ethernet remote I/O drop

NOTE: In physical drops, slot numbering depends on the drop:

- In a Quantum physical drop, the slot number starts at 1.
- In a Modicon M340 physical drop, the slot number starts at 0.

Example of implementation that reads the events in a BMX ERT 1604 T module located in a Modicon X80 remote drop:

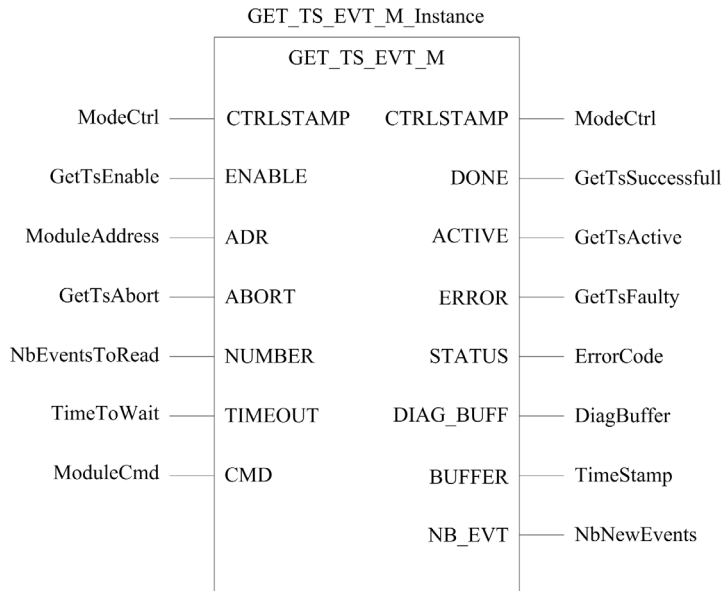


In this example, to reach the BMX ERT 1604 T module in the Modicon X80 remote drop, the first part of the ADDMX IN parameter addresses the BMX CRA 312 10 module (1.4.1{192.168.10.2}) as in GET_TS_EVT_Q_1 example. Then, it addresses the BMX ERT 1604 T module (\0.3.0) as follows:

- 0: the module is in remote Modicon X80 rack number 0
- 3: the module is in slot number 3
- 0: communication port number, always set to 0 in a BMX ERT 1604 T module

Applicative Time Stamping Functions Representation

GET_TS_EVT_M Function

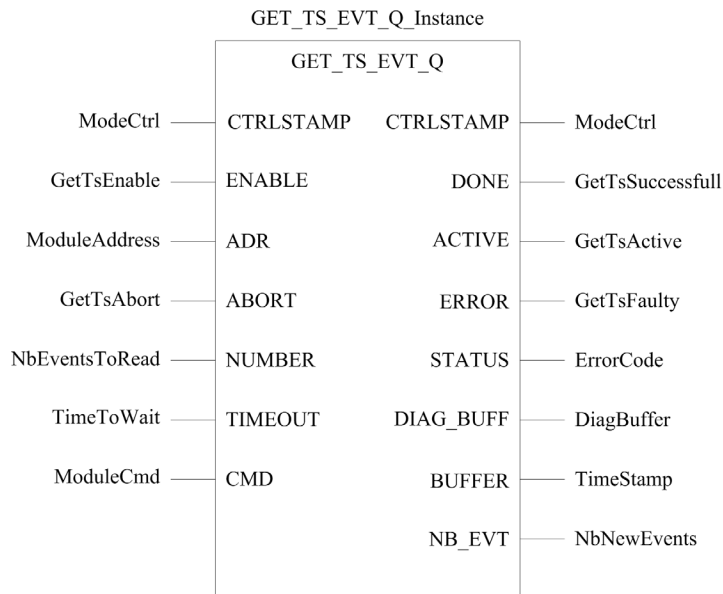


For more details on GET_TS_EVT_M function, refer to chapter *GET_TS_EVT_M: Reading the Modicon M340 Time Stamped Event Buffer* (see *Unity Pro, System, Block Library*).

NOTE: Use **ADDM** EF to set the Modicon M340 time stamping module address for GET_TS_EVT_M function. ADDM EF is described in chapter *ADDM: Address Conversion* (see *Unity Pro, Communication, Block Library*).

NOTE: The size of the **ANY_ARRAY_INT** variable connected to **BUFFER** output parameter (**TimeStamp** variable in previous representation) must be a multiple of 6 x **INT**. If the size is not a multiple of 6 x **INT**, a detected error is generated.

GET_TS_EVT_Q Function



For more details on GET_TS_EVT_Q function, refer to chapter *GET_TS_EVT_Q: Reading the Quantum Time Stamped Event Buffer (see Unity Pro, System, Block Library)*.

NOTE: Use **ADDMX** EF to set the remote drop Modicon X80 time stamping module address for GET_TS_EVT_Q function. ADDMX EF is described in chapter *ADDMX: Address Conversion (see Unity Pro, Communication, Block Library)*.

NOTE: The size of the `ANY_ARRAY_INT` variable connected to `BUFFER` output parameter (`TimeStamp` variable in previous representation) must be a multiple of 6 x `INT`. If the size is not a multiple of 6 x `INT`, a detected error is generated.

Part IV

Commissioning and Operation Phases for Modicon M340 Modules

Introduction

This part presents the diagnostic views and behavior on operating modes.

What Is in This Part?

This part contains the following chapters:

Chapter	Chapter Name	Page
11	Diagnostic	65
12	Behavior on Operating Modes	73
13	Behavior on Time Synchronization	81
14	Run Time Behavior	85

Chapter 11

Diagnostic

Overview

This chapter describes the available diagnostic views, the diagnostic information provided by the system and the components diagnostic.

What Is in This Chapter?

This chapter contains the following topics:

Topic	Page
Time Stamping Modules Diagnostic	66
Data Diagnostic	67
Hardware Diagnostic	69

Time Stamping Modules Diagnostic

Overview

Diagnostic is understood here as the time stamping modules functional diagnostic.

Modules diagnostic is performed on Unity Pro or physically on the module.

BMX ERT 1604 T Module Diagnostic in Unity Pro

BMX ERT 1604 T module diagnostic is performed differently depending on the module location in the system:

- BMX ERT 1604 T placed in the local drop, diagnostic is done through:
 - the PLC language interface: %IW_r.m.0.3 to %IW_r.m.0.5. For details on implicit input parameters refer to chapter *Language Objects for Channels* (see *BMX ERT 1604 T, M340 ERT Module, User Manual*).
 - or IODDT `T_ERT_TS_MOD` mapped on BMX ERT 1604 T channel 0 (%Chr.m.0). For details on BMX ERT 1604 T IODDTs refer to chapter *IODDTs* (see *BMX ERT 1604 T, M340 ERT Module, User Manual*).
- BMX ERT 1604 T placed in a Modicon X80 remote drop, diagnostic is done through the PLC device DDTs. For details on those device DDTs, refer to chapter *Device DDT Names for Quantum EIO Remote I/O Adapter Modules* (see *Quantum EIO, Remote I/O Modules, Installation and Configuration Guide*).

BMX CRA 312 10 Module Diagnostic in Unity Pro

A BMX CRA 312 10 module diagnostic is performed through the PLC device DDTs. For details on those device DDTs, refer to chapter *Device DDT Names for Quantum EIO Remote I/O Adapter Modules* (see *Quantum EIO, Remote I/O Modules, Installation and Configuration Guide*).

Data Diagnostic

Overview

Time stamping data diagnostic is managed by 2 types of information:

- Data exchanged implicitly with the PLC.
- Data stored in the time stamping module internal buffer (BMX ERT 1604 T or BMX CRA 312 10) with time stamped events.

Diagnostic Data Provided Through Implicit Exchanges

Information accessed through %IW or IODDT or Device DDT:

- `TS_DIAGNOSTIC_FLAGS` that contains:
 - `TIME_VALID` Time valid indication
 - `CLOCK_FAILURE` Clock failure indication
 - `CLOCK_NOT_SYNC` ClockNotSynchronized indication
 - `BUFF_FULL` Buffer full indication. The bit set to 1 on buffer full detection (bit is cleared when buffer is able to store new events).
- Percentage of buffer filled (`TS_BUF_FILLED_PCTAGE`)
- Time stamping events state for internal use (`TS_EVENT_STATE`)
- SOE uncertain indication (`SOE_UNCERTAIN` is not used in applicative time stamping solution)

Diagnostic Data Contained in the Modules Internal Buffer

Each time stamped event contains an information on time quality. `TimeQuality` ([see page 91](#)) is the 12th byte of each time stamped entry in the buffer and contains the following diagnostic data:

- `LeapsSecondsKnown` (BOOL type, bit 7 -preset to 0-)
- `ClockFailure` (BOOL type, bit 6)
- `ClockNotSynchronized` (BOOL type, bit 5)
- `TimeAccuracy` (5 bits code, bit 4 to 0). `TimeAccuracy` has the following meanings:
 - It represents the number of significant bits in the time stamp fraction of second (a 1ms time stamp resolution in the BMX ERT 1604 T is set with value 01010 bin).
 - It indicates the time stamp quality for `TimeQuality` ([see page 91](#)) diagnostic purpose (11111 bin indicates a non periodical time stamping detection cycle, 11110 bin indicates an invalid time, 11101 bin indicates an I/O channel detected error, 11100 bin indicates an initialization in process, 11011 bin indicates that the clock is in synchronization phase).

The BMX ERT 1604 T module provides an event with ID 16 (`SOE_UNCERTAIN`) to indicate that some events may be lost in the next sequence of events.

Diagnostic Data Contained in the GET_TS_EVT_X Function Block Parameter

GET_TS_EVT_X function blocks have an output `STATUS` parameter that provides reports on communication (exchange, address, buffer size) and function block operation (PLC buffer, time stamping module buffer, user parameters consistency during function block execution). Details on `STATUS` parameter are provided in GET_TS_EVT_M: Reading the Modicon M340 Time Stamped Event Buffer (see *Unity Pro, System, Block Library*) and GET_TS_EVT_Q: Reading the Quantum Time Stamped Event Buffer (see *Unity Pro, System, Block Library*) chapters.

Diagnostic Data Contained in Device DDT Information

Time stamping source modules located in a Modicon X80 remote drop manage device DDT diagnostic parameters. Details on those device DDTs are provided in chapter *Device DDT Names for Quantum EIO Remote I/O Adapter Modules* (see *Quantum EIO, Remote I/O Modules, Installation and Configuration Guide*).

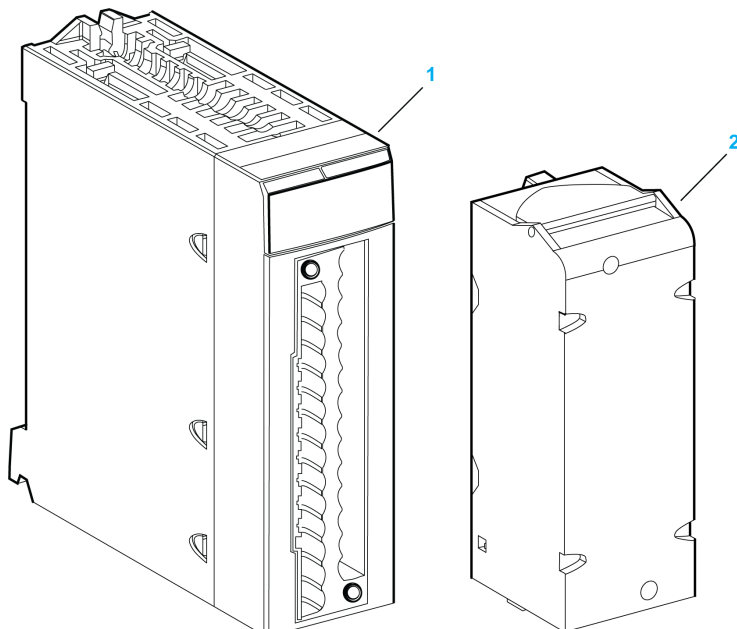
Diagnostic Data Contained in Language Interface Information

A BMX ERT 1604 T module in a Modicon M340 local drop manage diagnostic parameters with implicit input parameters. Details on those implicit input parameters are provided in chapter *Language Objects for Channels* (see *BMX ERT 1604 T, M340 ERT Module, User Manual*).

Hardware Diagnostic

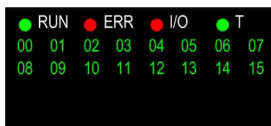
BMX ERT 1604 T Module View

Module front view:



- 1 Module with its LED display
- 2 28-pin removable terminal block

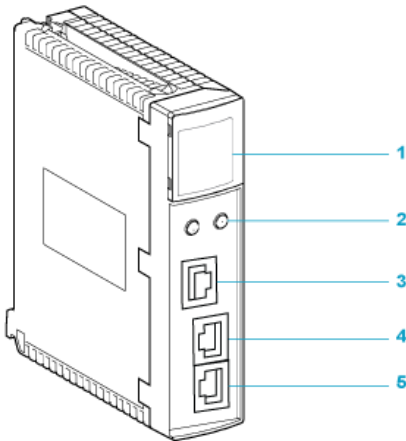
LED display:



The following table describes the LED display activity meaning for diagnostic purpose:

LED	Status	Description
ERR	ON	The module has an internal detected error.
	Flashing (with RUN LED OFF)	The module is not configured. The module is configuring its channels.
	Flashing (with RUN LED ON)	The module has lost the communication with the PLC CPU.
I/O	ON	Field power supply failure detected.
T	ON	The module clock is synchronized with the external time source connected.
	Flashing (with RUN LED Flashing)	Firmware is being downloaded.
	Quick flashing	Module clock synchronization error detected: External time clock is temporarily unstable but the internal time quality is acceptable.
	OFF	No external time source input.

BMX CRA 312 10 Module View



- 1 LED display
- 2 rotary switches
- 3 SERVICE port (ETH 1)
- 4 DEVICE NETWORK port (ETH 2)
- 5 DEVICE NETWORK port (ETH 3)

The following table describes the LED display activity meaning for diagnostic purpose:

LED	Status	Description
I/O	ON	External fault detected when the module is configured or non-recoverable error detected.
		I/O error detected from a module or a channel in the remote drop while in configured or in RUN state.
		Configuration error detected while configured or in RUN state.
	Flashing	BMX CRA 312 10 power on.
		Duplicated IP address set.

Chapter 12

Behavior on Operating Modes

Overview

This chapter describes the system behavior during the different operating mode phases.

What Is in This Chapter?

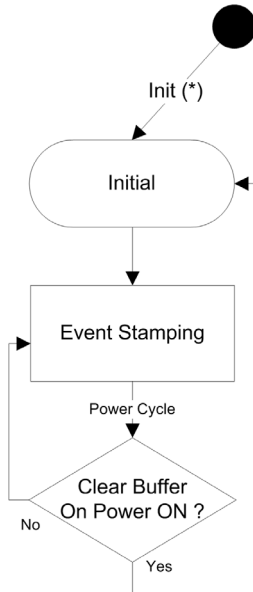
This chapter contains the following topics:

Topic	Page
Introduction	74
Start and Power Down/up of a Time Stamping Module	76
Replacement of a Time Stamping Module	77
Behavior on Buffer Full	78

Introduction

Time Stamping Events State Description

Time stamping module buffer state diagram:



Time stamping events states description:

Initial: Initialization of the source time stamping events context (buffers, indexes...).

Event Stamping: Detection and storage of source time stamping variables changes.

Time stamping events transitions description:

Init(*): The meaning depends on the time stamping module location:

- PLC local drop: global application download, cold start.
- Modicon X80 drop: Power on with a new time stamping events context, new configuration download.

Power Cycle The meaning depends on the time stamping module location:

- PLC local drop: Warm start.
- Modicon X80 drop: Power on with the same time stamping events context (assuming that the context has previously been saved on power off).

NOTE: Previous diagram is valid for time stamping with BMX CRA 312 10 module. In the case of the BMX ERT 1604 T module, refer to *Behavior Mode* (see *BMX ERT 1604 T, M340 ERT Module, User Manual*) topic.

PLC Operating Modes

The following table describes the actions on time stamping module and PLC buffers on operating mode transitions:

Transition	Time Stamping Modules Internal Buffer		PLC Buffer
	BMX ERT 1604 T	BMX CRA 312 10	Event Raw Buffer
Cold Start	New events are added to the existing events buffer if the time stamping application is the same.	- Events buffer is cleared, or - New events are added to the existing events buffer if the time stamping application is the same. ^(1.)	PLC buffers are cleared. NOTE: On application download, PLC buffers are also cleared
Warm Start	New events are added to the existing events buffer if the time stamping application is the same	- Events buffer is cleared, or - New events are added to the existing events buffer if the time stamping application is the same. ^(1.)	PLC memory is kept and PLC buffer behavior depends on GET_TS_EVT_X function block parameter (Operating MODE value in CTRL_STAMP parameter).
Stop to Run	New events are added to the existing events buffer.	- Events buffer is cleared, or - New events are added to the existing events buffer if the time stamping application is the same. ^(1.)	PLC memory is kept and PLC buffer behavior depends on GET_TS_EVT_X function block parameter (Operating MODE value in CTRL_STAMP parameter).
1.	Buffer behavior depends on BMX CRA 312 10 module settings (see page 54).		

Start and Power Down/up of a Time Stamping Module

Initial Start After Application Download

After the application download, each time stamping module:

- Gets its configuration from the PLC.
- Events remaining in the time stamp source module before the application download are deleted if the time stamping application is different.
- Synchronizes its internal time with the time reference (GPS clock, DCF77 or NTP server).
- Stores time stamping events on declared I/O value changes.

NOTE: While the clock is not synchronized, stamped events are marked with a `CLOCK_NOT_SYNC` or `CLOCK_FAILURE` parameter ([see page 81](#)).

Power Down/Up of a Time Stamping Module

The following sequence describes the steps followed on a time stamping module power up, after a power down while the system is running correctly with the time stamping module working properly and without application changes:

- Time stamping module gets its configuration from the PLC.
- Time stamping module synchronizes its internal time with the time reference (GPS clock, DCF77 or NTP server).
- Time stamping module stores time stamping events.
- Events stored in the time stamping source module buffer before the power up are read by the PLC with the execution of `GET_TS_EVT_X` function block.

NOTE: In a BMX CRA 312 10 module, events before power up may be cleared if such a behavior is configured.

NOTE: While the clock is not synchronized, stamped events are marked with a `CLOCK_NOT_SYNC` or `CLOCK_FAILURE` parameter ([see page 81](#)).

Replacement of a Time Stamping Module

Procedure

Refer to each specific module user guide for more information on module replacement.

Behavior on Buffer Full

Buffers Definition

2 types of buffers are to be considered:

- Time stamping module internal buffer. This buffer parameters are set in Unity Pro for the BMX ERT 1604 T ([see page 51](#)) and BMX CRA 312 10 ([see page 54](#)) modules.
- PLC event raw buffer, set in GET_TS_EVT_X function block (`CTRL_STAMP` parameter ([see page 88](#)))

Time Stamping Module Internal Buffer Behavior on Buffer Full

A time stamping module internal buffer should not be full in normal case, but, it can become full in case of disconnection between the module and the PLC for example.

A buffer full is diagnosed via `BUFF_FULL` and `TS_BUF_FILLED_PCTAGE` parameters ([see page 67](#)).

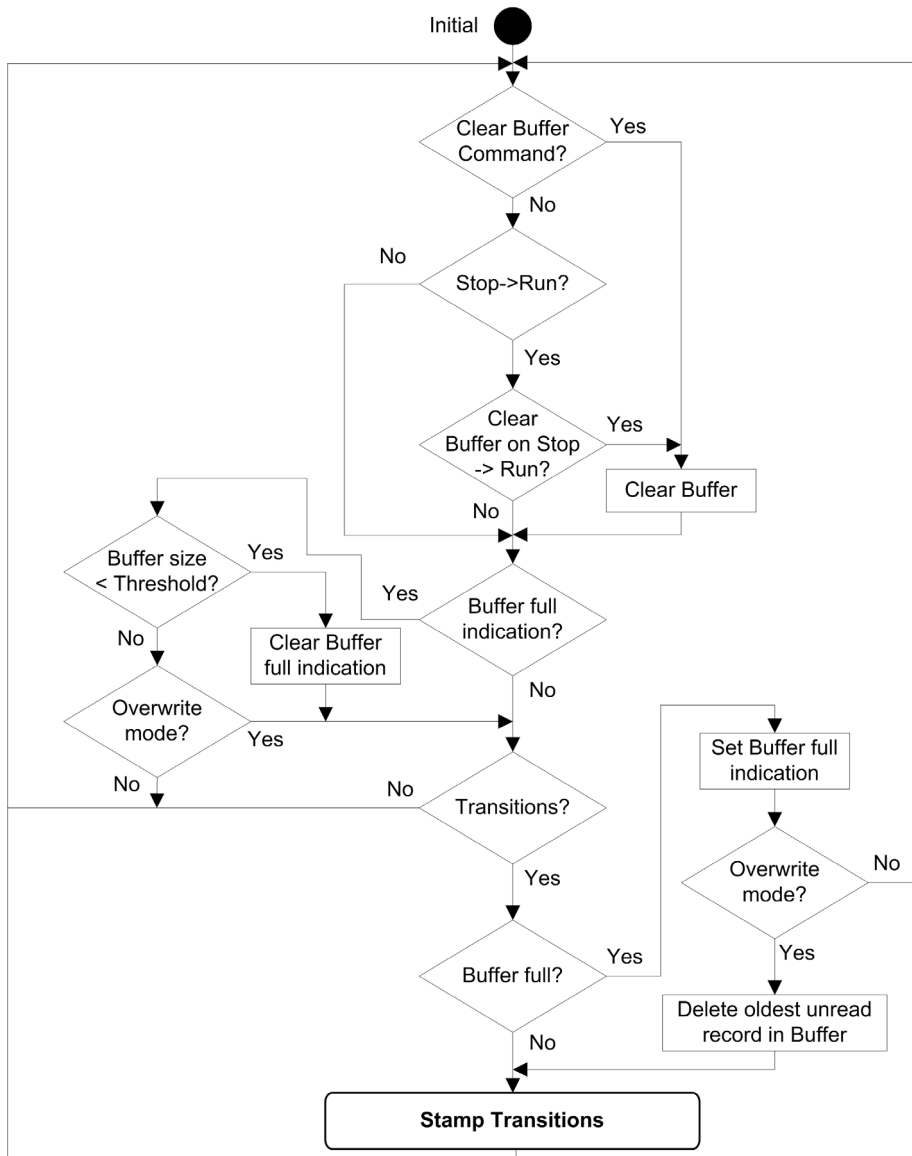
Time stamping modules behavior on internal buffer full:

- BMX ERT 1604 T stops the recording on buffer full. The process value changes are lost until the system is working normally again.
- BMX CRA 312 10 offers 2 possibilities:
 - Stop the recording on buffer full, the process value changes are lost until the system is working normally again.
 - Overwrite buffer on buffer full, the oldest value changes are lost until the system is working normally again.

Buffer Full Event Sequence

NOTE: The BMX ERT 1604 T module buffer behavior is specific. For more details, refer to *Behavior Mode (see BMX ERT 1604 T, M340 ERT Module, User Manual)* topic

The following diagram explains the BMX CRA 312 10 buffer management in the applicative time stamping solution:



Clear BMX ERT 1604 T Internal Buffer

If the internal module buffer needs to be cleared for another application, use one of the following solutions depending on the module location:

- BMX ERT 1604 T in the PLC (local drop):
 - Execute GET_TS_EVT_M function block with `CMD` input parameter set to 1, or
 - Set %Qr.m.0.0 or CLR_EVENT_BUF in T_ERT_TS_MOD parameter in IODDT instance to 1
- BMX ERT 1604 T in a Modicon X80 drop:
 - Execute GET_TS_EVT_Q function block with `CMD` input parameter set to 1, or
 - Set T_M_TIME_SYNC_ERT.CLR_EVT_BUF parameter in T_M_DIS_ERT device DDT instance to 1

NOTE: The internal buffer may also be cleared according to the corresponding operating mode behavior ([see page 75](#)).

NOTE: The execution of GET_TS_EVT_X function block empties the time stamping module internal buffer by reading its events.

Clear BMX CRA 312 10 Internal Buffer

The execution of GET_TS_EVT_Q function block with `CMD` input parameter set to 1 clears the time stamping module internal buffer.

NOTE: The internal buffer may also be cleared according to the corresponding operating mode behavior ([see page 75](#)).

NOTE: The execution of GET_TS_EVT_Q function block empties the time stamping module internal buffer by reading its events.

Chapter 13

Behavior on Time Synchronization

Time Synchronization

Time Synchronization on System Start

On system start, the time stamping modules begin to time stamp events without waiting for the initial time synchronization.

To manage that situation, `CLOCK_NOT_SYNC` or `CLOCK_FAILURE` parameter is set to 1. The same information is available in the time stamp event buffer: `ClockNotSynchronized` or `ClockFailure` set to 1 in `TimeQuality` (see page 91) byte.

Once the time stamping module time is synchronized, `CLOCK_NOT_SYNC` and `CLOCK_FAILURE` parameters are set to 0 (or `ClockNotSynchronized` and `ClockFailure` set to 0 in `TimeQuality` byte).

Time Synchronization When the System Is Running

When the system is running, each time stamping module synchronizes periodically its clock with the external clock reference. On synchronization, 3 situations appear:

- Module internal time is equal to external clock time.
No change in module internal time.
- Module internal time is delayed compared to external clock time.
Module internal time synchronizes with external clock time.
- Module internal time is ahead of external clock time.

Time stamp value can not be synchronized instantaneously with external clock, a specific mechanism takes place to increase the time stamp value step by step in order to catch the internal synchronized clock time. The goal of this mechanism is to keep time coherence in sequence of events (event n+1 can not be time stamped with a time value lower than event n). Synchronization mechanism until time stamp value < module internal time (internal time can not be accessed by the user):

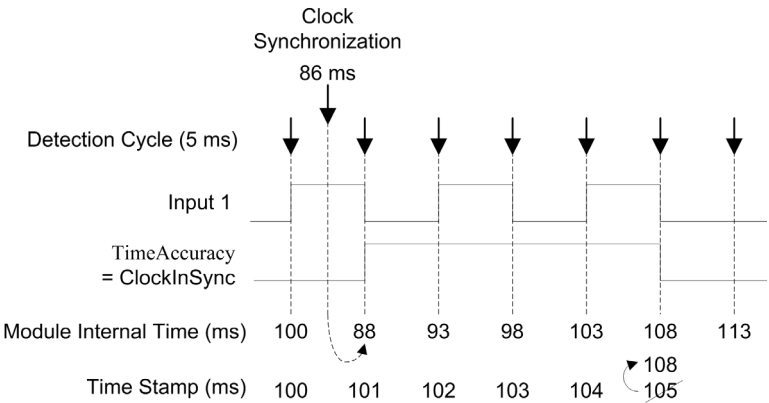
- Every time stamping detection cycle, the time stamp value increments by the lowest of those 2 values: 1 ms or detection cycle time (in a BMX ERT 1604 T module, increment value is 1 ms).
- `TimeAccuracy` is set to `ClockInSync` (0x11011 bin) in `TimeQuality` byte as long as time stamp value is higher than internal time.

The time required to synchronize the time stamp value with the new internal time is called catch up time:

Catch up time = (internal time - Synchronized time received) x

Detection cycle / (Detection cycle - Incrementation step)

The following figure illustrates the synchronization mechanism when the internal time is ahead of external clock time (5 ms time stamping detection cycle and 1 ms incrementation step):



The following table explains the sequence of events and time values shown in previous picture:

Event	Time Stamp (ms)	Module internal Time (ms)	TimeQuality	Comment
Input 1: 0 -> 1	100	100	<code>TimeAccuracy = 1 ms</code>	
No Event	N.A.	86 ms	N.A.	External clock synchronization value received
Input 1: 1 -> 0	101	88 ms	<code>TimeAccuracy = ClockInSync</code>	internal Time (n) < Time Stamp (n-1) => Time Stamp (n) = Time Stamp (n-1) + 1 ms
Input 1: 0 -> 1	102	93 ms	<code>TimeAccuracy = ClockInSync</code>	internal Time (n) < Time Stamp (n-1) => Time Stamp (n) = Time Stamp (n-1) + 1 ms
Input 1: 1 -> 0	103	98 ms	<code>TimeAccuracy = ClockInSync</code>	internal Time (n) < Time Stamp (n-1) => Time Stamp (n) = Time Stamp (n-1) + 1 ms
Input 1: 0 -> 1	104	103 ms	<code>TimeAccuracy = ClockInSync</code>	internal Time (n) < Time Stamp (n-1) => Time Stamp (n) = Time Stamp (n-1) + 1 ms
Input 1: 1 -> 0	108	108 ms	<code>TimeAccuracy = 1 ms</code>	internal Time (n) > Time Stamp (n-1) => Time Stamp (n) = internal Time (n)
N.A. Not Applicable				

In this example: Catch up time = $(100 - 86) \times 5 / (5 - 1)$. Catch up time = 17.5 ms (around 4 detection cycles of 5 ms).

Time Synchronization Lost When the System is Running

If the time synchronization is lost (no link with the external time reference), the time stamping module time stamps events with its internal time based on the latest successful synchronization.

NOTE: If the time has never been synchronized, then the internal time is the free running time from epoch.

As in the initial start case, to manage that situation, `CLOCK_NOT_SYNC` parameter is set to 1 (and `ClockNotSynchronized` set to 1 in `TimeQuality` byte).

Once the time stamping module time is synchronized, `CLOCK_NOT_SYNC` parameter is set to 0 (and `ClockNotSynchronized` set to 0 in `TimeQuality` byte).

Chapter 14

Run Time Behavior

Overview

This chapter describes time stamping specific EFB programming rules.

What Is in This Chapter?

This chapter contains the following topics:

Topic	Page
Function Blocks Programming Rules	86
Event Time Stamp Entry	90

Function Blocks Programming Rules

Time Stamping Function Blocks

2 function blocks are used for time stamping application:

- GET_TS_EVT_M
- GET_TS_EVT_Q

Each GET_TS_EVT_X function block fills a ring buffer in the PLC with the event time stamp entries ([see page 90](#)) from the time stamping source modules. This buffer is emptied when reading with the user application.

NOTE: The size of the ring buffer must be a multiple of 6 x INT.

Starting the Function Block

GET_TS_EVT_X instance is started when it is called in the user application.

The execution of the function block instance is evaluated at each call in the application.

Values of the function block parameters must not be changed between 2 calls of the same instance. The EFB execution ([see page 87](#)) must be completed successfully before modifying parameters.

Stopping the Function Block

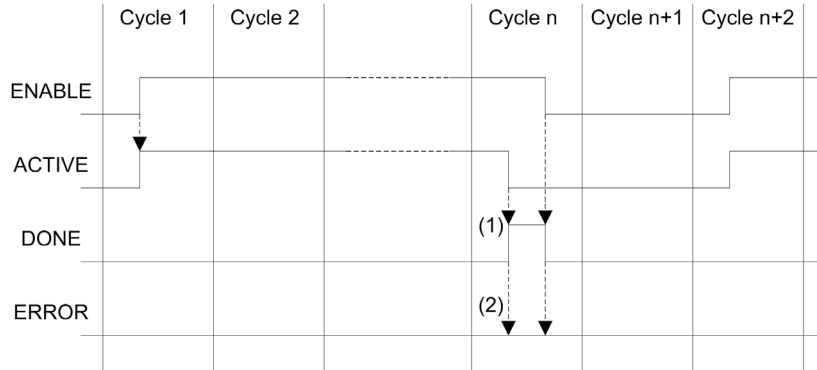
The completion of the current operation performed by GET_TS_EVT_X function block is reached when:

- Maximum number of events is reached in the buffer.
- Buffer is full for the BMX ERT 1604 T module and BMX CRA 312 10 with buffer mode configured to stop the recording on buffer full ([see page 54](#)).
- An error is detected.

Once GET_TS_EVT_X EFB execution is finished, `ACTIVE` parameter is set to 0 ([see page 87](#)).

Operating Mode of Enable, Active, Done and Error Parameters

The **ENABLE**, **ACTIVE**, **DONE** (or **SUCCESS**) and **ERROR** parameters operate as follows:



(1) **DONE** = 1 if no error, **DONE** = 0 if error

(2) **ERROR** = 0 if no error, **ERROR** = 1 if error

The **ENABLE** parameter is written by the application.

The **ACTIVE**, **DONE** and **ERROR** parameters are read by the application.

To launch the communication function only once, the **ENABLE** signal needs to be reset to 0 once the **ACTIVE** parameter is set to 0. If the **ENABLE** parameter is maintained to 1 once the **ACTIVE** parameter is set to 0, the communication function is launched again and the **ACTIVE** parameter will be set to 1 on the next cycle.

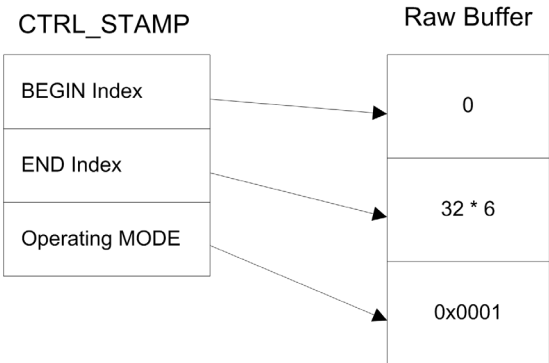
Reading the events in the time stamping sources (BMX ERT 1604 T and BMX CRA 312 10 modules) may require several PLC cycles. Each function block is controlled with the **ENABLE** parameter ([see page 87](#)).

Rules to follow when setting the **ENABLE** parameter value:

- When **GET_TS_EVT_X** function block is not active, all input parameters must be initialized before setting **ENABLE** to 1, and not be changed during the function block activity.
- If **ENABLE** parameter is maintained to 1 after the execution of the function block, **GET_TS_EVT_X** function block continues to fill the buffer using current value of **BEGIN** and **END** indexes.
- If **ENABLE** parameter is set to 0 before the **GET_TS_EVT_X** function block execution is completed successfully (**ACTIVE** = 0), the function block is stopped.

GET_TS_EVT_X Buffer and CTRLSTAMP Parameter Description

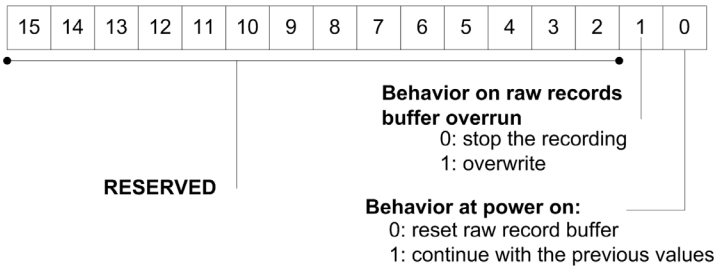
CTRL_STAMP DDT structure example and link with the PLC buffer:



The example above shows the CTRL_STAMP content after writing 32 events (1 event entry is 6 words long) in the PLC buffer configured as follows:

- PLC buffer is located on %MW100 and there are 32 events to write
- Stop the recording when the buffer is full and continue with the previous value on power on.

Operating MODE word structure:



Buffer level:

- If BEGIN Index = END Index then the buffer is empty
- If END Index + 6 = BEGIN Index then the buffer is full (in the preceding equation, 6 represents the size of 1 event). The buffer is full when there is one space left for 1 event (6 x INT).

EFB behavior on buffer full depends on the Operating MODE parameter, bit 1 value:

- If **Behavior on raw records buffer overrun** is set to 0 (stop the recording), the buffer is not filled with new data.
- If **Behavior on raw records buffer overrun** is set to 1 (overwrite buffer), elder data or overwritten with newer data. In this case, the EFB updates both BEGIN Index and END Index.

Communicating with Remote Ethernet Drops

When a communication function is used to perform communication exchanges with Ethernet drops, it is highly advisable to test the communication health status of the Ethernet drop before launching the communication function.

A communication function addressed to a non responding drop may take up to 2 minutes to complete, ending with an error status due to the transaction timeout delay (the remote participant has not answered within the timeout delay).

NOTE: The execution of communication functions may be slowed down if all communication ports are already used by communication functions.

Communication health status is checked by one of those 2 information:

- %SW172 to %SW173 (see *Unity Pro, Program Languages and Structure, Reference Manual*). Ethernet RIO drop detected communication error status. A bit in those status words is set to 0 when the corresponding connection between the PLC and the drop is not operating properly.
- or DROP_COM_HEALTH (see *Quantum EIO, Remote I/O Modules, Installation and Configuration Guide*). Field in the DDT structure associated with a drop.

Building the Application

When building an application with time stamping function, the following checks are performed by Unity Pro:

- Time stamped alias have to be linked to time stamped variables otherwise a detected error message is raised.
- A time stamped variable has to be located on a time stamping source module or on a discrete module located in a drop with a BMX CRA 312 10 otherwise a detected error message is raised.
- Device DDT with time stamped variables are correctly managed otherwise a detected error message is raised.
- If the system includes a BMX CRA 312 10 module in an Ethernet I/O drop, an NTP server address must be configured.
- Maximum amount of time stamped variables per drop with a BMX CRA 312 10 module is not exceeded.
- Maximum amount of time stamped variables for the whole system is not exceeded.
- Maximum amount of BMX ERT 1604 T modules for the whole system is not exceeded.
- Components versions are compatible with time stamping function.
- If channels are set to assume time stamping in a BMX ERT 1604 T module, a clock must be connected to the module. If no clock signal is detected, a detected error message is raised.
- polling period (see page 47) should be lower than 20 seconds otherwise a message is raised at build time.
- Dynamic arrays must be enabled otherwise a detected error message is raised.

Event Time Stamp Entry

Event Data Format

Each event time stamp entry is a 12 bytes block organized as follows:

Reserved (set to 0)			Byte 0
Value			Byte 1
Event ID		Bit 7...0	Byte 2
		Bit 15...8	Byte 3
DateAndTime	SecondSinceEpoch	Bit 7...0	Byte 4
		Bit 15...8	Byte 5
		Bit 23...16	Byte 6
		Bit 31...24	Byte 7
	FractionOfSecond	Bit 7...0	Byte 8
		Bit 15...8	Byte 9
		Bit 23...16	Byte 10
TimeQuality			Byte 11

Each parameter is detailed hereunder.

Value Parameter

Bit 0 defines the value of the variable after change detection:

- 0: Falling edge
- 1: Rising edge

Event ID Parameter

It represents the topological address of the channel in a BMX ERT 1604 T module (with `Event ID` = 16 attributed to the `SOE_UNCERTAIN`) and is provided by the variable management as a unique value for the BMX CRA 312 10 modules.

DateAndTime Parameter

Defines the date and time of the variable change detection.

The following table describes the `DataAndTime` parameter format:

Attribute Name	Type	Description/Value	Position
SecondSinceEpoch	INT32U	Number of seconds since midnight (00:00:00) 1970/01/01 (UTC time). (0...MAX)	
FractionOfSecond	INT24U	FRACT_SEC_0 (LSByte)	B7-B0
		FRACT_SEC_1	B15-B8
		FRACT_SEC_2 (MSByte)	B23-B16 (B23 = 1 for 1/2 s)

The time format is defined according to *IEC 61850-7-2 Edition 2*.

Representation of the `FractionOfSecond` parameter structure:

FRACT_SEC_2 (MSByte)								FRACT_SEC_1 (2nd byte)								FRACT_SEC_0 (LSByte)							
23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0

TimeQuality Parameter

The following table describes the `TimeQuality` parameter format:

Attribute Name	Type	Description/Value
LeapsSecondsKnown	BOOLEAN (B7)	This bit is set to FALSE.
ClockFailure	BOOLEAN (B6)	Same meaning as I% (implicit variable) <code>CLOCK_FAILURE</code> .
ClockNotSynchronized	BOOLEAN (B5)	Same meaning as the I% (implicit variable) <code>CLOCK_NOT_SYNC</code> .
TimeAccuracy	CODED ENUM (B4...B0)	Number of significant bits in the <code>FractionOfSecond</code>. Minimum time interval is: $2^{**} \cdot n$. In IEC norm, the <code>TimeAccuracy</code> represents the number of significant bits N in the <code>FractionOfSecond</code>. - For the 1 ms time stamp resolution of BMXERT module, <code>TimeAccuracy</code> is set to 0xx01010 bin. - If <code>ClockNotSynchronized</code> = 1, or if <code>ClockFailure</code> = 1 the <code>TimeAccuracy</code> keeps its usual value (as if the clock is synchronized).

`TimeAccuracy` is also used to set specific values of `TimeQuality` as described in the following table:

TimeAccuracy Specific Values	Values	Comments
Unspecified	0xx11111	Used in case of time stamping detection cycle not periodic
Time invalid	0xx11110	Used in case of buffer full
IO Channel error	0xx11101	Used in case of IO Channel error detection
TSInit	0xx11100	Used in case of synchronization of the values with the client (done by storing a virtual event with 16-ch discrete values inside the buffer)
ClockInSync	0xx11011	Used in case of external clock during synchronization (catch up mode)

If several errors are detected, the precedence of `TimeAccuracy` specific values are:

1. `TimeAccuracy` = `IOChannelError` (highest priority)
2. `TimeAccuracy` = `Invalid` or `TSInit`
3. `TimeAccuracy` = `ClockInSync`
4. `TimeAccuracy` = `Unspecified`

Part V

Quantum Modules for Applicative Time Stamping

Chapter 15

140 ERT 854 •0 Modules Implementation

140 ERT 854 •0 Modules

140 ERT 854 •0 Detailed Information

Details on the 140 ERT 854 •0 time stamping modules are provided in the *Quantum with Unity Pro 140 ERT 854 10 Time Stamp Module User's manual* and *Quantum with Unity Pro 140 ERT 854 20 Time Stamp Module User's manual*.

Programming Rules and Run Time Behavior

Applicative time stamping with 140 ERT 854 •0 modules is managed by:

- ERT_854_10 function block (see *Quantum with Unity Pro, 140 ERT 854 10 Time Stamp Module, User's manual*) for the 140 ERT 854 10 module
- ERT_854_20 function block (see *Quantum with Unity Pro, 140 ERT 854 20 Time Stamp Module, User's manual*) for the 140 ERT 854 20 module

Appendices



Appendix A

Error Codes

Error Codes

Function Blocks Error Codes

GET_TS_EVT_X function block can generate error codes during their execution.

For more details on GET_TS_EVT_M error codes, refer to chapter *GET_TS_EVT_M: Reading the Modicon M340 Time Stamped Event Buffer (see Unity Pro, System, Block Library)*.

For more details on GET_TS_EVT_Q error codes, refer to chapter *GET_TS_EVT_Q: Reading the Quantum Time Stamped Event Buffer (see Unity Pro, System, Block Library)*.



A

architecture

A framework for the specification of a network, constructed on the following:

- Physical components and their functional organization and configuration.
- Operational principles and procedures.
- Data formats used in its operation.

C

CCOTF

Change Configuration On The Fly. A Quantum function that allows to change values while the PLC is running.

E

Ethernet

A 10 Mb/s, 100 Mb/s, or 1 Gb/s, CSMA/CD, frame-based LAN that can run over copper twisted pair or fiber optic cable, or wireless. The IEEE standard 802.3 defines the rules for configuring a wired Ethernet network; the IEEE standard 802.11 defines the rules for configuring a wireless Ethernet network. Common forms include 10BASE-T, 100BASE-TX, and 1000BASE-T, which can utilize category 5e copper twisted pair cables and RJ45 modular connectors.

Ethernet/IP

A network communication protocol for industrial automation applications that combines the standard internet transmission protocols of TCP/IP and UDP with the application layer common industrial protocol (CIP) to support both high-speed data exchange and industrial control. Ethernet/IP employs electronic data sheets (EDS) to classify each network device and its functionality.

G

GPS

Global Positioning System. The GPS standard positioning service consists of a space-based positioning, navigation, and timing signals delivered worldwide for civil and military use. Standard positioning service performance depends on satellites broadcast signal parameters, GPS constellation design, the number of satellites in sight and various environmental parameters.

H

HMI

Human Machine Interface. An HMI is a device that displays process data to a human operator, who in turn, uses the HMI to control the process.

An HMI is typically connected to a SCADA system to provide diagnostics and management data (such as scheduled maintenance procedures and detailed schematics for a particular machine or sensor).

Hot Standby

A high-availability Quantum control system with a first PLC (primary) and a second PLC (standby) that maintains up-to-date system status. If the primary PLC becomes inoperable, the standby PLC takes control of the system.

O

OFS

OPC Factory Server. OFS is a multi-controller data server which is able to communicate with PLCs in order to supply the OPC clients with data.

OLE

Object Linking and Embedding

OPC

OLE for Process Control

OPC DA

OLE for Process Control Data Access. OPC DA is a group of standards that provides specifications for communicating real-time data.

S

SCADA

Supervisory Control and Data Acquisition. SCADA usually refers to centralized systems which monitor and control entire sites or systems spread out over large areas.

Vijeo Citect versions from V7.30 provide an SOE view.

For system time stamping, it refers to Vijeo Citect or 3rd party SCADA with OPC DA interface.

SOE

Sequence Of Events



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